# Year 9 IST: Game On – *Games on the Roll*

On 18th November 2014, the year 9 IST class organised the Game On event for the Senior School girls to play games during lunch. Many students turned up to this specular event and played in our arcade, consisting of sixteen games which were coded by us on Scratch, an online website enabling us to create our games. Scratch was an effective and interactive website which helped us grasp the basics of programming through the process of designing and coding games.

This Game On event became a grand success as many student were involved. It was sponsored by Atlassian which helped us with the costs to make this a wonderful event for the gamers. We were able to provide a wide variety of food for lunch, including fruit, cake, chips and lollies. All the students who attended also had a chance to win prizes by filling out games review sheets. It was a great event with all the food!

It was a day of celebrating our success with games completed through coding; these were our first software product available to the general public. You can play, too; just go to bit.ly/ABBGO14 and play straight away as there is no need to create an account.

The event also enabled us to interact with our users and indicated to us about individuals' preferences as well as their likes and dislikes about our games. This feedback made us, as programmers, to understand how important user feedback is as many businesses release products and consistently update them according to the user feedback.

I believe this event was a great opportunity to understand the success behind each IT product. This event has given all the year 9 IST students an insight into how IT works in the real world as it is more about the success among the user and the suitability of the product to users.

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